



NTSC U/C

PlayStation™

Wipe Out™

Wipe Out™
32-BIT

FILE UNDER: ADRENALIN RUSH

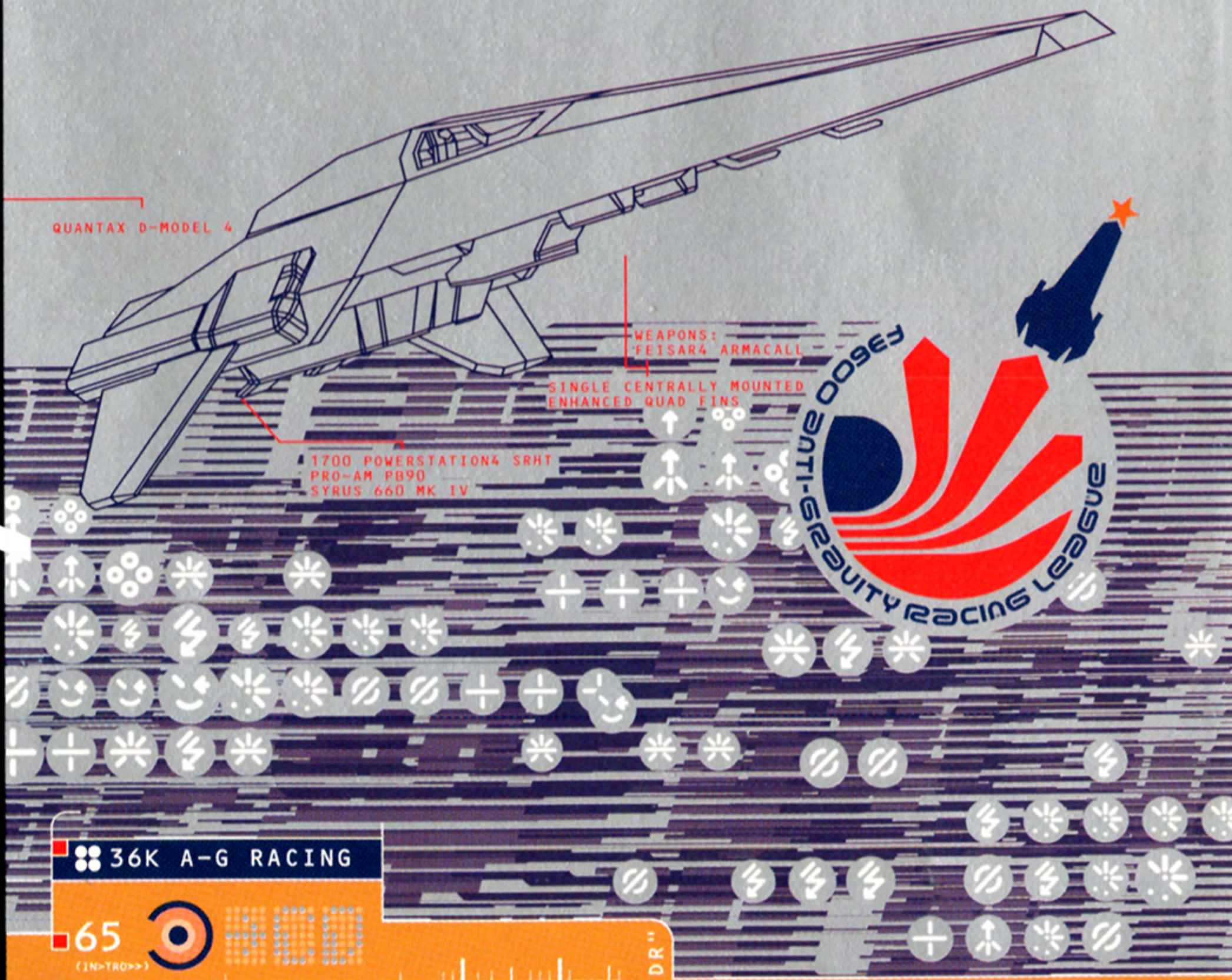
2WO PLAYER™ HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | 0.0

40 COMPACT disc

Wipe Out™

wipeout™



QUANTAX D-MODEL 4

WEAPONS:
FEISAR4 ARMACALL

SINGLE CENTRALLY MOUNTED
ENHANCED QUAD FINS

1700 POWERSTATION4 SRHT
PRO-AM PB90
SYRUS 660 MK IV

36K A-G RACING

65
(IN-TRQ>>)

Wipe Out™ (Wipe Out™ 174511)

DR™ デザイナーズリパブリック

KIDS TO ADULTS



AGES 6+

SCUS-94301



WARNING: READ BEFORE USING YOUR PLAYSTATION GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT, avoid repeated or extended use of video games on large-screen projection televisions. Refer to your projection TV instruction manual for more details.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Wipe'Out™

WIPE'OUT™
36K-AG



ADRENALIN IS A RTM OF WIPE'OUT™

250"



2WO PLAYER HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

KRAKKEN 1 WDS

XEVIIOUS 4 CON-S

FEISAR4 ARMACALL

wipe'out™

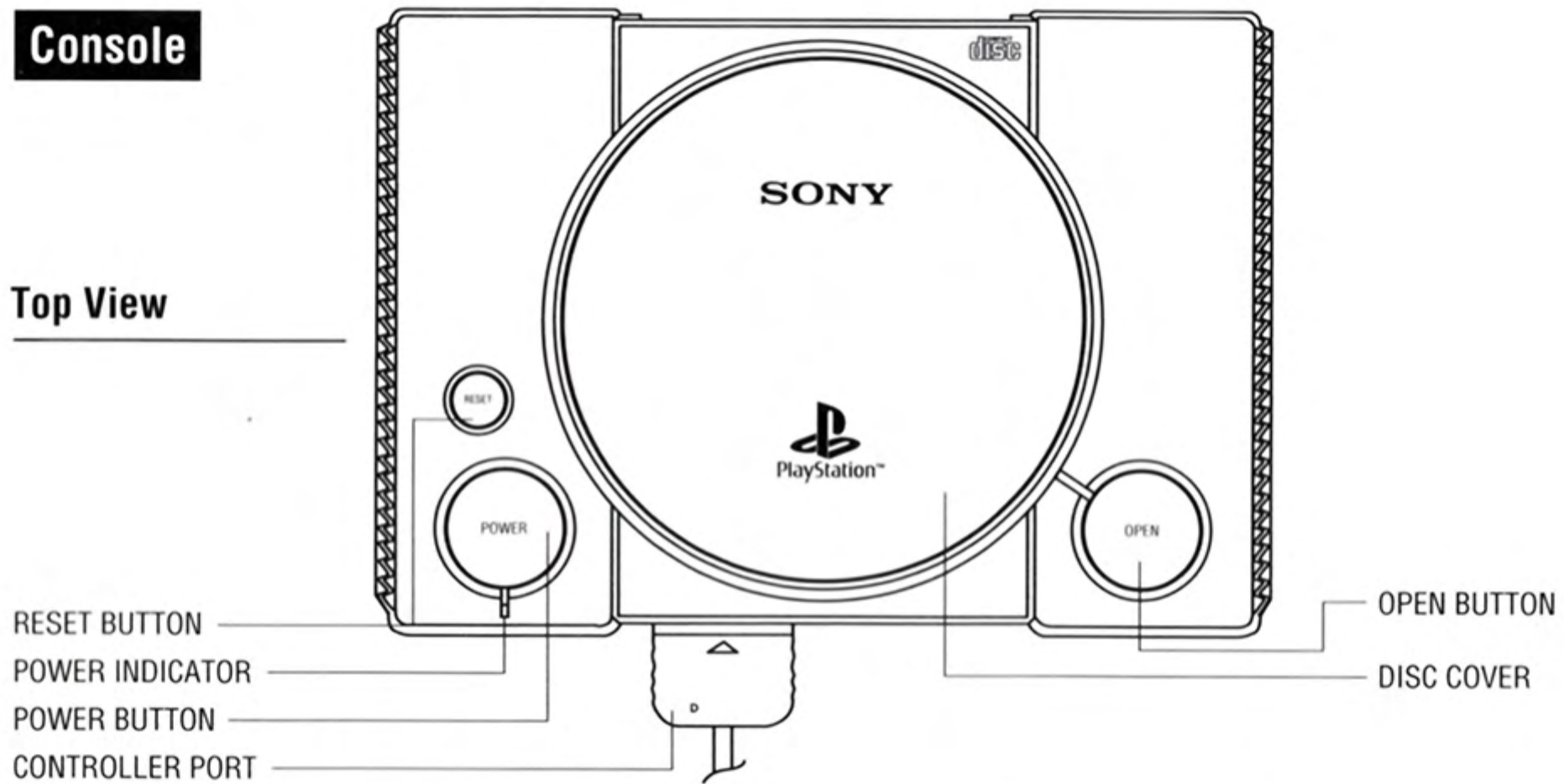


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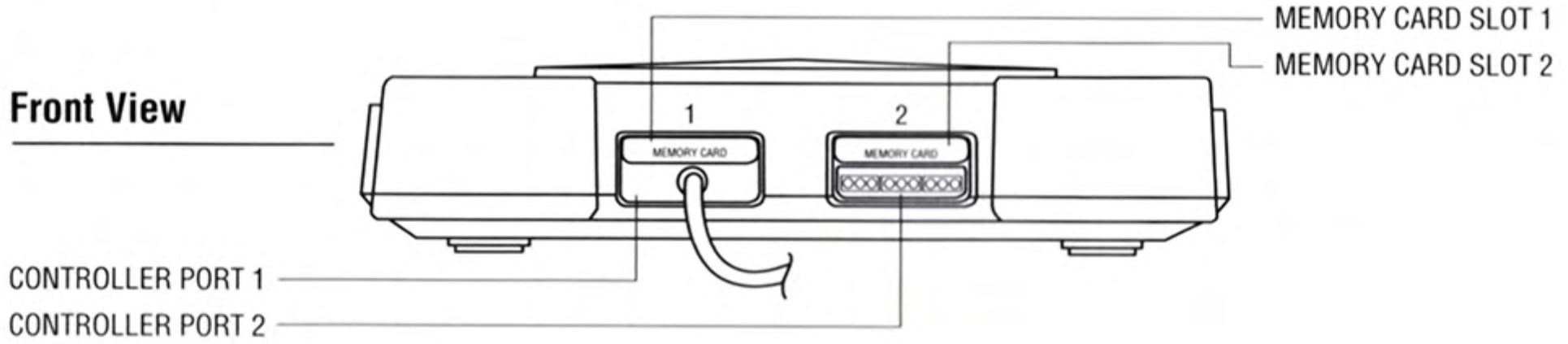
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Console

Top View



Front View

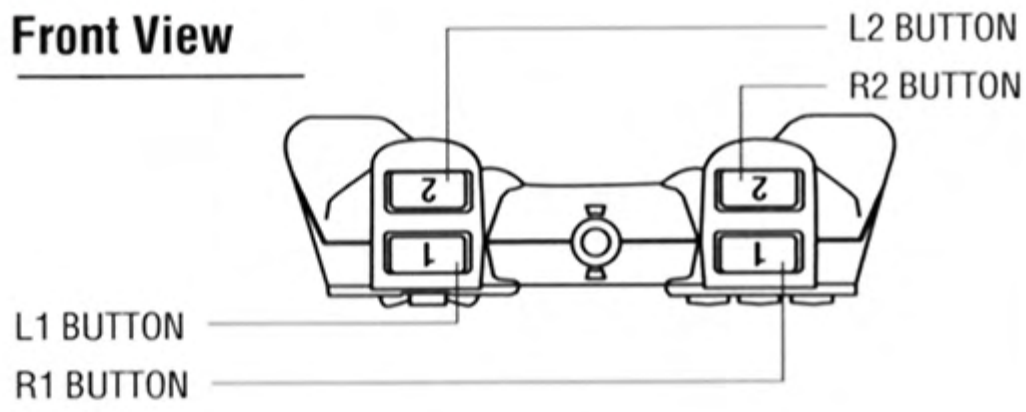


Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the PlayStation game console power is off before inserting or removing a compact disc. Insert the WipeOut disc and close the CD door. Insert game controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

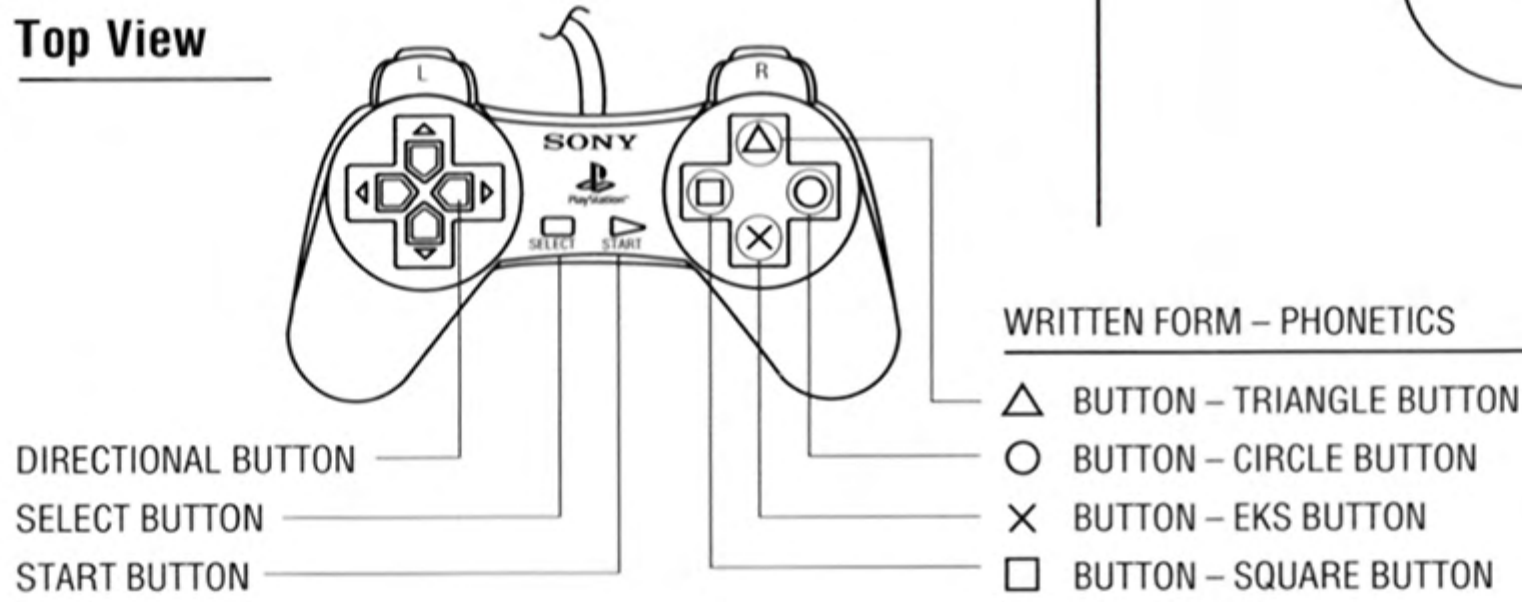


Controller

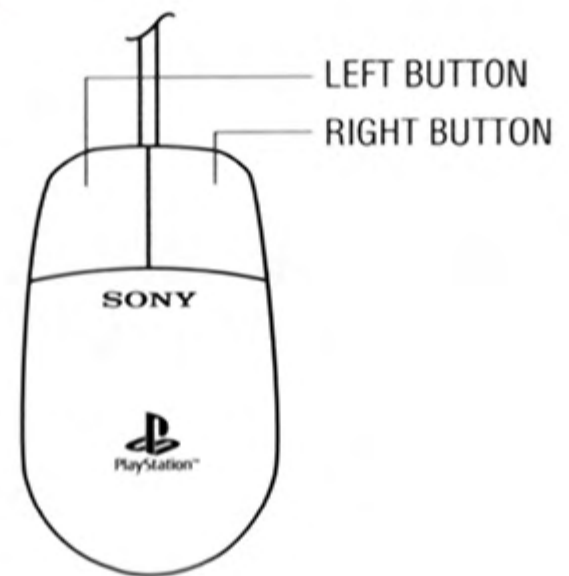
Front View



Top View



Mouse



2WO PLAYER HEAD-2-HEAD RACING

40"

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

72.3-5

WIPE'OUT™
36K-AG

W'OUT™

36K-ag
R/L

ADRENALIN IS A RTM OF WIPE'OUT™



BLINDING! | STOP! | SPEED! | CONTROL | DE-ACTIVATE

F-3600

ARE YOU READY?

It's 2052 AD.. Anti-gravity racing has become the world's most popular sport. F3600 Race League is where it's at. Tracks stretch across terrain in every corner of the world. Research goes on day and night in the quest to find the perfect race craft, the one that will travel further and faster than anything previously made.

It's big business - and you're on the start grid for the next race.

Pick a team to race for, take control of your high performance anti-gravity racer, then race the six huge circuits leaving the rest to sniff ozone.

The world's finest pilots are lining up to race for the biggest prize in sports. Can you compete?

GET READY FOR

wipe'out™

BALLISTIC RACING.



W1P3'OUT™

F3600 RACE LEAGUE

BALLISTIC RACING

IT'S 2052 AD...

0.4

NUMBER



WARNING : EXTREME G-FORCE

2025

2WO PLAYER HEAD-2-HEAD RACING

WIPE'OUT™
36K-AG



ADRENALIN IS A RTM OF WIPE'OUT™

240"



-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

3240ii SRX

FALCON4 MKII

PRO-AM PB90

A BRIEF HISTORY OF THE F3600 ANTI-GRAVITY RACING LEAGUE

The F3600 got its start in the early days of Anti-Gravity transportation research. The story of its inception is a long and complicated tale of political, scientific, and corporate politics and greed.

After the Race Commission was established, an archive was constructed detailing the events leading up to the widespread use of AG technology. Some selections from this archive follow:

Dr. Xavier Fraser of the World Technology Symposium :“It is clear that many sightings of UFO’s are not hoaxes of any kind. We know this because many of the flying objects are in fact anti-gravity machines developed by us to enhance weaponry capabilities. In deciding to declare the existence of this technology, we are hoping that we can open it up to development by scientists with peaceful intent.”

Michelle da Silva, science commentator.
‘The Times’, May 4th 2018.

It strikes me as odd that government bodies, particularly the World Technology Symposium, have been so hasty in denouncing anti-gravity technology as unsuitable for mass transport systems. They say it is inefficient and so expensive as to be “foolish.” My guess is that this is the voice of a government that has again increased the tax on fossil fuel supplies.

Tessa Deakin of The Future Transport Campaign.
‘New Transport Monthly’, November 25th 2024.

Suggest we reject Symposium proposals. Sufficient interest exists in U.S. team to continue research. Circulate memo world-wide.

Secret memo from Chuck Hoffman (AG Team Leader in U.S.) to Pierre Belmondo (Director of European AG Research). November 26th 2024.

We awaken this morning to find that so-called anti-gravity scientists have been wasting public money on fruitless projects and expense account lunches. The ‘AG community’ as they are known decided to continue research into anti-gravity transport, even though Senate Science and Technology Committee insisted that such plans were frivolous. The U.S. government is now demanding an inquiry into the unauthorized spending.

Geena Dawkins.
‘Hello USA’ (TV show), October 22nd 2034.

A/G RACING
IT'S THE FUTURE



WELL ARE YOU ?

0.5
NUMBER

40"

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

WIPE'OUT'
32-BIT**WIO"**

ADRENALIN IS A RTM OF WIPE'OUT"

72.3-5

LEAD / SECOND PILOT IDENT:

When we gathered in the searing heat of the Nevada desert, we expected perhaps a crudely built prototype model and some embarrassed shuffling on the part of the discredited scientists. Instead we were met by the Nx1000 anti-gravity vehicle which flew across the special track so smoothly and with such speed that jaws promptly dropped, and from somewhere across the hills came the sound of words being eaten. It was the government officials who looked uncomfortable as the world's press asked, "Who are the fools now?"

Michael McDonald, science editor.

'The European Daily Comment', April 15th 2035.

Washington has been forced to remove the high tax on fuel which resulted from the earlier dismissal of the anti-gravity transport program. The program has since been re-instated. World leaders are convening tonight to discuss the implications of this radical new transportation medium. Other governments expected to follow the U.S. move shortly.

'The Day In Brief'

'World Economic Review', May 30th 2035.

Fourteen long years ago, I lambasted the World Technology Symposium because they refused to pursue research into the emergent anti-gravity transport technology. Thankfully, that unprofessional organization is now in ruins, as is the dastardly government they answered to, and scientists who refused to bow to political pressure have emerged as key players in developing the transport system that will solve many of the world's problems.

Tessa Deakin of The Future Transport Campaign.

'New Transport Monthly', February 2nd 2038.

Wow! A bunch of us went out in the new anti-gravity vehicles last month! Speed Deluxe! You want the ride of the future? You sure got it with these mean machines. Motor racing is DEAD! You can ride 'em to work or you can ride 'em into the ground... just make sure you're riding one somewhere!

'Biz Newz'

'Race Dayz' (US journal), June 8th 2044.

And to the world watching this event, already bigger than the Super Bowl or the Olympic Games, we say, "See you again next year!"

Race on!

Dirk Breakwater, Chief Executive of the

F3600 Race League Commission.

Introduction to the official program of

the first F3600 Championships, June 2050.

AURICOM

ARIAL TETSUO

WIO"
WARNING: EXTREME G-FORCE

PILOT ICON

F3600ID:
TETS304.3.1.8**0.6**
NUMBER

7.3-5

WIPE'OUT™
36K-AG



ADRENALIN IS A RTM OF WIPE'OUT™

2WO PLAYER HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

240"



TWIN-SIDE MOUNTED MID/SIZE ENGINES-ENHANCED QUAD FINS

STARTING THE GAME

To play WipeOut on your PlayStation game console:

- ○ ○ Set up your PlayStation game console in accordance with the instruction manual supplied with the system.
- ● ○ Follow your system directions to open the CD drive and place the CD onto the bed of the drive, ensuring the printed side faces upwards.
- ● ● Close the CD drive and press the Power button to begin play.

AURICOM

ANASTASIA CHEROVOSKI



PILOT ICON

F3600ID:
CHER347.12.23.75



0.7
NUMBER



OPTION MENUS

Before you can take your place on the track, you need to make a few choices about the game you are about to play.

WipeOut will offer you a number of menus before you play the game. Use the **UP** and **DOWN** arrows on the Controller to highlight your choice, then press the **X** button to select it. To go back through the menus press the Δ button.

I-2 PLAYERS/OPTIONS SELECTION

Choose the one or two player game with this menu. See the section headed 'WipeOut with 2 players' for more information on the two player game.

You are also offered the chance to go to the 'Options' menu.

OPTIONS

Load and Save: Using the PlayStation Memory Cards, you can store some of WipeOut's variable features. If you select 'Save' you will then need to select 'New File' before choosing a file name of up to 6 letters. Use the **LEFT** and **RIGHT** arrows on the controller to cycle through the alphabet and press **X** to select each letter. When you have selected your file name, use the **LEFT** and **RIGHT** arrows to highlight the word 'End', then select it using the **X** button.

To load information from a Memory Card, select 'Load' and choose from the list of files provided using the **UP** and **DOWN** arrows. Press **X** to select, and the file will be loaded.

Memory cards will store:

- High scores of all successfully completed tracks including best lap times.
- The current controller configuration.
- The current audio configuration.

Controller Configuration: When you play WipeOut, the Controller controls will be at their default settings (see the section called 'Playing the Game' for a full breakdown of the controls). However, if you feel more comfortable



Wipe'Out

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36K-AG

Wipe'Out

ADRENALIN IS A RTM OF WIPE'OUT™

HUGE-SINGLE-CENTRALLY MOUNTED ENGINE WITH STANDARD FINS

2WO PLAYER HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

40"



using a different arrangement, you can select another configuration. Use the **LEFT** and **RIGHT** arrows to cycle through the pre-set configurations and press **X** to select the one you want. Remember that all instructions in this manual refer to the default setting.

WipeOut is fully compatible with Namco's NeGcon and will be automatically detected when you insert the NeGcon into Controller port number 1. If you have a NeGcon you may choose from four different button configurations. There are a selection of 4 button presets to choose from. The buttons determine thrust, fire, deploy weapon and airbrakes.

You may also select the "NeGcon Twist" values in the Controller configuration screen. Once selected, turn the NeGcon to the angle you feel comfortable with for maximum lock and press the 'I' button.

Audio Configuration: Use the **UP** and **DOWN** arrows to choose one of two variable options. You can choose SFX/Music which allows you to alter the balance between sound effects and music using the **LEFT** and **RIGHT** arrows. Select CD allows you to choose a particular music track, or a random selection using the **LEFT** and **RIGHT** arrows.

Best Times: Use the **LEFT** and **RIGHT** arrows to cycle through the best times on all successfully completed tracks.

RACING CLASS SELECTION

There are two racing classes in WipeOut. These are Venom and Rapier. When you first play the game you will be in the Venom class - you will only be able to move up to the faster Rapier class when you have completed all six Venom tracks and finished top of the points table.

CHAMPIONSHIP/SINGLE RACE/TIME TRIAL SELECTION

Use the **UP** and **DOWN** arrow buttons to highlight the race type of your choice then press button **X** to select it.

Championship: Starting on the first track, you will attempt to finish in the top three to qualify for the next one. Points will also be awarded dependent on your placing. If you finish outside the top three you will lose a life - you have 3 lives per track.

If you manage to complete all six tracks in the Venom class AND finish top of the points table, you will be able to move up to the tougher Rapier class.

FEISAR

PAUL JACKSON

WARNING: EXTREME G-FORCE

PILOT ICON

F3600ID:
JACK201.5.13.0



0.9
NUMBER



Single Race: If you choose this option, you will be offered the Team Selection and the Pilot Selection screens followed by the opportunity to select a track using the **UP** and **DOWN** arrow buttons. There are six tracks in WipeOut. These are Altima VII, Karbonis V, Terramax, Korodera, Arridos IV, and Silverstream. You will compete against a full field of pilots in a 3 lap race.

Time Trial: As in the Single Race, you can choose your team, pilot and track. Remember that all weapons will be deactivated in a time trial.

Race against your own best times. You have no one to beat but the clock!

TEAM SELECTION

There are four major teams from around the world involved in the F3600 Anti-Gravity Racing League. Each team invests heavily in research and builds craft to suit their own star drivers - the aim is always to blitz the course and leave the opposition in a cloud of blazing electrons.

At the start of each race there are 8 contenders on the track. These 8 are made up of 2 pilots from the 4 different teams.

Use the **UP** and **DOWN** arrows to cycle through the four teams. Press **X** to select your chosen team. Remember that the race craft used by each team differ in specification. The Craft Statistics table will help you in your choice.

Team	Country of Origin	Engine Spec.**	Pilots
AG Systems	Japan	1200x2-RHT	John Dekka Daniel Chang
Auricom Research	USA/Canada	330x3-RHT	Arial Tetsuo Anastasia Cherovoski
Qirex	Russia	1700x1-SRHT	Kel Solaar Arian Tetsuo
FEISAR* Consortium	European	1400x2-SRHT	Sophia de la Renté Paul Jackson

*Federal European Industrial Science and Research

Craft Statistics

Team	Accel.	Top Speed	Mass	Turning Circle
AG Systems	██████████★	██████████★	██████████★	██████████★
Auricom	██████████★	██████████★	██████████★	██████████★
Qirex	██████████★	██████████★	██████████★	██████████★
FEISAR	██████████★	██████████★	██████████★	██████████★

AG SYSTEMS

JOHN DEKKA



PILOT ICON

F3600ID:
DEK200.0.0.11



0.10
NUMBER

23.3-5

2WO PLAYER HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

440"

WIPE'OUT™
36K-AG



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3240ii SRX

FALCON4 MKII

PRO-AM PB90

Ship and team technical data



Manufacturer	AG Systems International
Design Model	3240ii SRX
Engine Configuration	2x1200bhp - reheat
Engine Model	Falcon4 MkII
Stabilising Surfaces	Pro-Am PB90
Braking System	Pirhana2 - S.R.B.S. (Speed Responsive Braking System)
Weapons Control	AG Systems UK



Manufacturer	Auricom Reaserch Industries
Design Model	A.R. 2700 Model B
Engine Configuration	3x660bhp - reheat
Engine Model	Syrus 660 MkIV
Stabilising Surfaces	Pro-Am SR 640
Braking System	Pirhana4 - P.R.B.S. (Power Responsive Braking System)
Weapons Control	Xevious 4 Control Systems



Manufacturer	FEISAR
Design Model	LS-5600 MkIV
Engine Configuration	2x1400bhp - super reheat
Engine Model	Syrus 2800 MkII
Stabilising Surfaces	Pro-Am SR320
Braking System	Airflow220 - S.R.B.S. (Speed Responsive Braking System)
Weapons Control	FEISAR4 Armacall Computer



Manufacturer	Qirex International
Design Model	Quantax Design Model 4
Engine Configuration	1x1700bhp - Super reheat
Engine Model	1700 PowerStation4
Stabilising Surfaces	Pro-Am PB90
Braking System	Airflow400 -P.A.B.S. (Power Assisted Braking System)
Weapons Control	Krakken 1 Weapons Deployment System

AG SYSTEMS

DANIEL CHANG



PILOT ICON

F3600ID:
CHAN210.0.3.4



0.11
NUMBER



PILOT SELECTION

The pilots are highly skilled and very rich individuals. Bitter rivalries have developed and each is committed to the success of their team. Each team has 2 pilots in the race - a lead pilot and a second pilot.

Use the UP and DOWN arrows to cycle through the two pilots. Press X to select your chosen pilot.



LEAD PILOT		2ND PILOT	
	Name John Dekka Sex Male Age 38 Nationality American History One of AG Systems finest test pilots Height 6'0" Weight 89.8 kilos F3600 IDF DEK200.0.0.11		Name Daniel Chang Sex Male Age 29 Nationality Chinese History Defected communist test pilot Height 5'8" Weight 95.25 kilos F3600 IDF Chan210.0.3.4



LEAD PILOT		2ND PILOT	
	Name Arial Tetsuo Sex Female Age 22 Nationality Japanese History Bitter rival and twin sister of 'Arian' Tetsuo of the Qirex racing team Height 5'3" Weight 42.2 kilos F3600 IDF TETS304.3.1.8		Name Anastasia Cherovoski Sex Female Age Unconfirmed Nationality Unconfirmed History Unconfirmed, but Kel Solarr, Lead Pilot of Qirex Team knows her secret Height 5'11" Weight Unconfirmed F36700 ID CHER347.12.23.75



7.3.5

2WO PLAYER HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

40"

WIPE'OUT™
36K-AG



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LS-5600 MKIV

SYRUS 2800MKII

PRO-AM SR320



LEAD PILOT		2ND PILOT	
	Name Kel Solarr Sex Male Age 40 Nationality Russian History Expert in high speed flight and all weapons systems. Long term, mysterious rival with Anastasia Cherovoski of the Auricom Team Height 6'4" Weight 124.74 kilos F3600 IDF SOLA423.12.1.1		Name Arian Tetsuo Sex Female Age 22 Nationality Japanese History Bitter rival, under dog and twin sister of 'Arial' Tetsuo of the Auricom racing team Height 5'3" Weight 43 kilos F3600 IDF TETS303.2.0.7



LEAD PILOT		2ND PILOT	
	Name Sophia de la Renté Sex Female Age 22 Nationality French History First woman to fly non-stop around the Earth in a single seater Anti-Gravity fighter Height 5'10" Weight 44.9 kilos F3600 ID Rent102.6.9.10		Name Paul Jackson Sex Male Age 36 Nationality English History Unconfirmed Height 5'9" Weight 93 kilos F3600 ID JACK234.32.32.0

QIREX
ARIAN TETSUO
WARNING : EXTREME G-FORCE

PILOT ICON

F3600ID:
TETS303.2.0.7



0.13
NUMBER

PLAYING THE GAME

Championship: If you choose to make an attempt on the championship, you will be taken to the first track in the Venom racing class.

Single Race: If you choose a single race against a full field of pilots, you will be taken to your selected track.

Time Trial: If you choose to race against the clock and your own best times, you will be taken to your selected track.

The Game Screen

As you pilot your craft in the F3600 Anti-Gravity League, you will want to have some important pieces of information at your fingertips. The game screen will tell you which lap of the race you are on, your position in the race, the weapon you have activated (if any), fastest lap times and your own time, and the speed you are travelling.

You can choose to race with an internal viewpoint (this views the track from within the cockpit of your anti-gravity race craft), or an external view (this gives you a view just above and behind your craft). Choose the viewpoint you find most comfortable by referring to the section called 'Controlling Your Craft' below.



Controlling Your Craft

Default Controller Buttons



Action	
<	Left
>	Right
L2	Left air brakes (for tight turns)
R2	Right air brakes (for tight turns)
X	Acceleration
O	Deploy current weapon
Δ	Toggle between internal and external view
START	Pause game

SHIP DATA

3240i SRZ



ACCEL.
TOP SPEED. ...
MASS. ...
TURNING CIRCLE

0.14
NUMBER

These Controller controls are default settings which you can alter if you feel more comfortable using a different arrangement. You do this via the Controller Configuration Menu. Refer to the section headed 'Controller Configuration' if you would like to alter the controls.

Pausing The Game

Pressing the **START** button will pause the game. Once paused, you will be offered a menu which allows you to

- **CONTINUE** the game from the point at which you paused it.
- **RESTART** the game so you can begin a race again - you will also lose a life.
- **QUIT** the game completely.

You can also change the music by selecting **CD TRACK** and then using the **LEFT** and **RIGHT** arrows to change the track.

Use the **UP** and **DOWN** arrows to highlight your choice, then press **START** or **X**.

Weapons And Power-ups

Weapons are used by the Anti-Gravity racing craft to hinder the progress of opponents. All weapons are loaded onto the craft before the race but they can only be activated by flying over a Weapons Grid on the track. The Weapons Grids are brightly colored sections of track. Just one weapon can be activated at any one time.

One Player Weapons



Shield Stops enemy missile weapons having a slowing down effect by absorbing the impact. Each shield is subject to a time limit. When a shield is activated, you can't activate another weapon but you can pick one up.



Turbo Boost Speeds up the craft very quickly for a short period.



Mines These slow down the affected craft with each hit. They are released in batches of five, hovering for a few seconds before exploding automatically.



Shock Waves When affected by a Shock Wave, a craft will stall, shake and be difficult to control for a period of time.



Rockets Fires from the front of the craft and causes an opponent to slow down on impact. Rockets have terrain hugging capability and fire only in a straight line. Aim carefully.



Missiles Similar to rockets, but with heat seeking capability.

Two Player Weapons

In addition to the weapons listed above, there are also two more which can only be used against human-controlled opponents in the two player game.



RevCon When fired at an opponent, this weapon will reverse the controls on their controller.



What's this ? You work it out ! (It's subtle but very useful !)

Wipeout 36K-AG

WIPE'OUT™
36K-AG



ADRENALIN IS A RTM OF WIPE'OUT™

2WO PLAYER HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

250



A.R. 2700 MODEL B | SYRUS 660 MKIV | PRO-AM SR640

WIPEOUT WITH TWO PLAYERS

You will need 2 PlayStation game consoles correctly set-up according to the system instructions. They should be connected to each other by a link cable.

Both players must select the two player game from the first menu screen. Player 2 will then be able to select a team and pilot. While this is being done, player 1 chooses all the other options - race class, race type, team, pilot, and track.

There are two race types.

Two player race: Allows both players to race against each other and a full field of six other pilots.

Head to head: The two players will only race against each other in a one on one showdown.

All other game details are described in the appropriate manual sections.

SHIP DATA

QUANTAX DESIGN MODEL 4



WARNING: EXTREME G-FORCE

ACCEL. ..
TOP SPEED.
MASS.
TURNING CIRCLE ..

0.17

NUMBER

40"

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

WIPE'OUT™
36K-AG

ADRENALIN IS A RTM OF WIPE'OUT™

72.3-5



QUANTAX D-MODEL 4 | 1700 POWERSTATION4 | PRO-AM PB90

CREDITS

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Dominic Mallinson

Product Manager

Sue Campbell

Product Assistant

Claire Garvie

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Nicky Carus-Westcott

Game Designer

Nick Burcombe

ProgrammersJason Denton
Dave Rose
Rob Smith
Stuart Sockett**3D & 2D Artists**Nicky Carus-Westcott
Darren Douglas
Laura Grieve
Pol Sigerson
Lousie Smith**Additional Game Graphics and
PR/Marketing Graphics**

Lee Carus-Westcott

Conceptual Artist

Jim Bowers

Additional Graphic Design

The Designers Republic

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CoLD SToRAGE

Sound Effects

Tim Wright

Public RelationsGlen O'Connell (UK)
Mark Day (USA)
Catherine Jaymond (France)
Ingo Zaborowski (Germany)**Manual Written by**Damon Fairclough
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Anthony Roberts**Technical Assistant**

Paul Charsley

Development Secretary

Jennifer Rees

Quality AssuranceMark Inman
Mark O'Connor
Paul Tweedle**Special Thanks to:**Softimage
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Bars & Pipes Professional
Cluffy
Paul McGarvey
Rob Holden
Paul Hartnoll
Joanne Galvin
Michele Raulin
Caroline Dupuy
Chris Meredith
& everyone at Psygnosis
(too many to name)

WEAPONS

SIVE THROUGH EIGHT



WARNING: EXTREME G-FORCE

WEAPON ICONS

MINES



SHIELD



ROCKETS

0.18
NUMBER

Wipe'Out™

WIPE'OUT™
36K-AG

Wipe'Out™
36K

ADRENALIN IS A RTM OF WIPE'OUT™

2WO PLAYER HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

440"



ALTIMA VII

KARBONIS V

TERRAMAX

WEAPONS
5IVE THROUGH 8IGHT

WARNING : EXTREME G-FORCE

WEAPON ICONS

REVCON



MISSILES



0.19
NUMBER

2WO PLAYER HEAD-2-HEAD RACING

40"

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

アス.コ.ラ

WIPE'OUT"
36K-AG

WIP3'OUT"
36K-ag

ADRENALIN IS A RTM OF WIPE'OUT"



F-36HUNDRED ANTI-GRAVITY RACING "IT'S THE BEST"!

W1P3'OUT"

F3600 RACE LEAGUE

A/G RACING

➤➤ -0.02

➤➤ -0.01

0.20
NUMBER

アス.コ.ラ
WARNING : EXTREME G-FORCE

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NTSC U/C

PlayStation™

Wipeout™

WIPE'OUT™
32-BIT

FILE UNDER: ADRENALIN RUSH

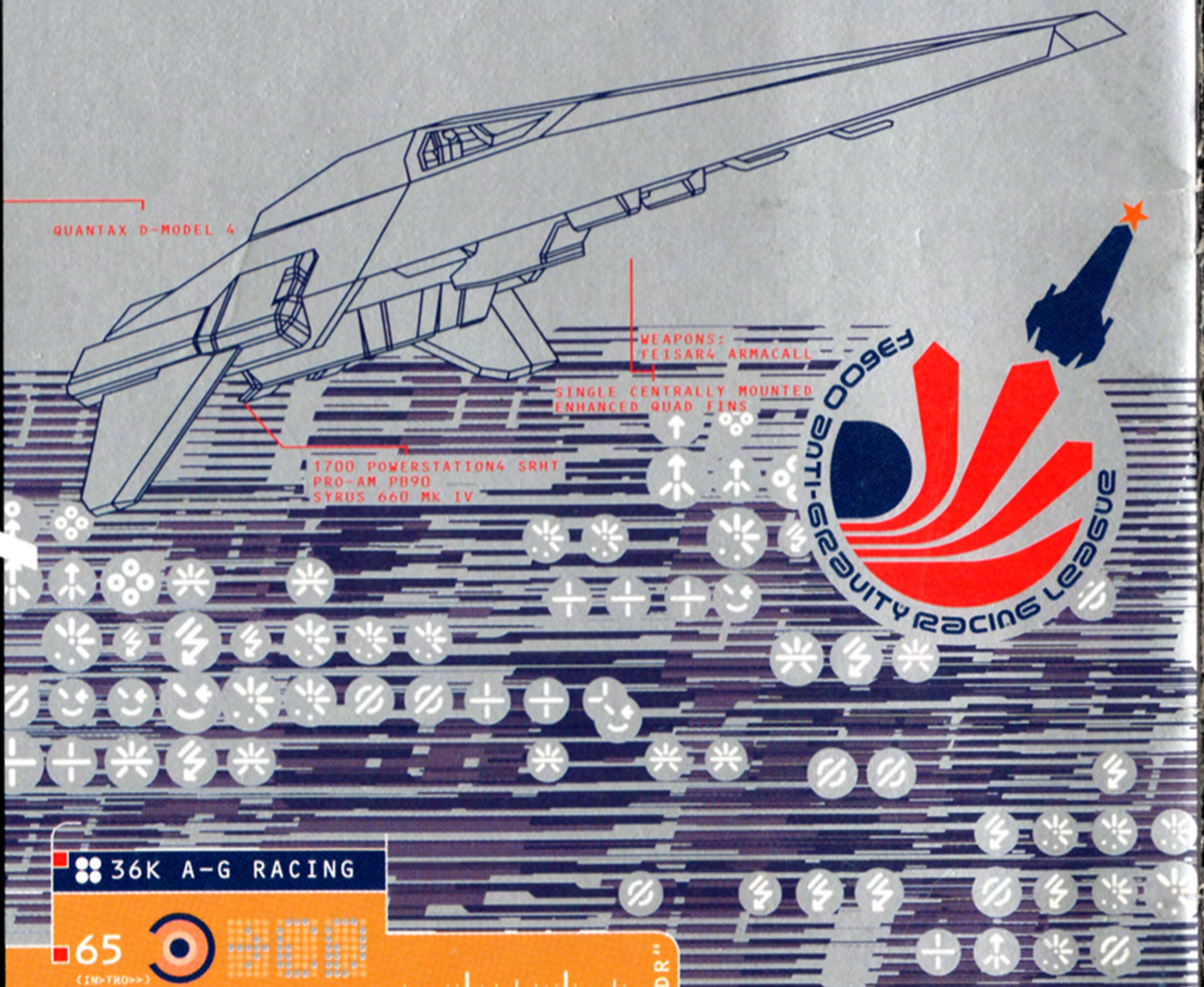
2WO PLAYER HEAD-2-HEAD RACING

-0.5 | -0.4 | -0.3 | -0.2 | -0.1 | G.0

Wipeout™ COMPACT disc

★ Wipeout™

wipeout™



36K A-G RACING

65 (INTRO>>>)

Wipeout™ (WIPE'OUT™ 174511)

デザイナーズリパブリック



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